

TOP SHELF



SPRING CLASSIC

Format & Rules

TOURNAMENT FORMAT

Game Format:

- **3-Minute warmup** (do not go on the ice before the Zamboni is off the ice).
- The ice will be resurfaced before each game.
- **(3) 12-minute stop time periods**
- 1-Minute intermission. **DO NOT** run the clock into the period. (i.e., putting 13 minutes up and letting it run)
- **Time Outs:** Each team is allowed (1) 1-minute timeout in SEMI and CHAMPIONSHIP games ONLY
- **Run Time:** If the score difference is (6) goals or more at any time during the third period, the clock goes to running time. If the score goes back to a difference of less than (6) goals, stopped time is reinstated.
- This is a non-checking event. Body checking is not permitted at any level.
- RED line will be used for automatic icing.
- Slapshots are allowed at all levels.
- Tag-up rule will be used for off-sides.

FORFEITS: Any team who willingly forfeits a game will not be eligible for semi-final or championship games.

OVERTIME RULES:

- **PRELIMINARY ROUND GAMES: SHOOTOUT (No Overtime)**
 - If a game is tied at the end of regulation:
 - (1) a three-man shootout will be held to determine a winner.
 - (2) If after the first three shooters, the score is still tied, a sudden death shootout (one skater each) shall continue until a winner is determined. All skaters on the players' bench are required to shoot before a player may shoot for a second time.
 - Any player serving a penalty at the end of the 3rd period (overtime if its semi-final or championship game) shall not be allowed to participate in the shootout.
- **SEMI-FINAL & CHAMPIONSHIP GAMES: OVERTIME AND THEN SHOOTOUT**
 - (1) – 5-Minute Stop Time **3-on-3** sudden death overtime period.
 - (2) If the score remains tied after the overtime, the above-described shootout format will be used to determine a winner.

STANDINGS: Standings will be determined utilizing the following point system:

- Win in Regulation = 3 POINTS
- Shootout Win = 2 POINTS
- Shootout Loss = 1 POINT
- Loss in Regulation = 0 POINTS
- A maximum differential of six goals per game will be used for standings/tiebreaker purposes
 - Ex: A score of 14-3 becomes 9-3; a score of 8-0 becomes 6-0

TIEBREAKERS: If teams are tied in the standings, the following tiebreaking rules will apply:

1. Head-to-Head - Results in the games played between the tied teams)
2. Goal Differential of common opponents of all tied teams – Goals For minus Goals Against, the positions being determined in order by the greatest surplus.
3. Goal Quotient of common opponents of all tied teams – Dividing the Goals for by Goals Against, the positions being determined in order by the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero (0). Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of goals scored.
4. Fewest goals allowed for all games played.
5. Fewest total penalty minutes in all games played.
6. Coin toss.

TOURNAMENT RULES

USA Hockey playing rules are in effect except for some modifications listed below.

DISCLAIMER:

The tournament director in partnership with facility management, hold the right to issue all player disciplinary during the Tournament. The Tournament Director and Facility Management in compliance with USA Hockey (USA Hockey Rulebook section 5, rule 502(a)), will not overturn a ruling or suspension made by the referees. The Tournament Director and Facility Management hold the right to amend a player's disciplinary in the means that it is in addition to a referee ruling and does not overturn the referee's ruling. Such disciplinary may result in suspensions up to and including expulsion from all adult programs at Kensington Valley Ice House and Hartland Ice House permanently and a ban from the properties.

Behavior subject to disciplinary review and action includes any behavior occurring while on Kensington Valley Ice House and Hartland Ice House property, on or off the ice surface, as well as using text messages, electronic mail, phone calls, in person verbal or written communication, and social media to bully, threaten, and/or verbally abuse the rink staff, rink customers, tournament participants, fans, and game officials. Any behavior occurring off property that puts the safety of staff and customers at risk is subject to review and disciplinary action.

The Tournament Director reserves the right to make any decision that is in the best interest of the Tournament, regardless of whether it involves a written or unwritten rule. Any Tournament and Facility rules listed will supersede U.S.A. Hockey Rules.

AGE REQUIREMENT: Players must meet age requirements, for their division, by the first day of the event.

ILLEGAL PLAYERS AND TEAMS:

- If the tournament director(s) determine that an illegal player has participated in the tournament: (1) the player(s) shall be immediately removed from the tournament. (2) the team using the ineligible player(s) will receive a 6-0 forfeit in each of the games played with the illegal player(s).
- If it is determined by the tournament director(s) at any point during the preliminary round games that a team as a whole are far above their competition that team will be permitted to play the three-game guarantee but will receive a 1-0 forfeit loss for those games and will not be permitted to advance to the Semi or Championship Rounds.
- All players on the roster must play in at least one preliminary round game to be eligible for any playoff rounds.

ROSTERS and JERSEYS/EQUIPMENT:

- All players are required to follow USA Hockey equipment recommendations.
- Teams are required to have matching sets of jerseys
 - All jerseys MUST have a number
 - ALL players must have a jersey number tied to them on the roster
- Jersey Colors: Home=Light; Visitor=Dark
- Roster Deadline is end of day March 5th, 2022
 - Tournament director holds the right to move teams to a different division in the best interest of the tournament.
- Players are not permitted to be double rostered within the same division
- Players are not permitted to sub for another team
 - Goalies may request approval from the tournament director to be permitted to sub for another team

PENALTIES: 2-Minute Minor, 5-Minute Major, 10-Minute Misconduct

- (4) Penalties to any one player carry an automatic game ejection (remainder of game).
- **Fighting WILL NOT be tolerated.** Any player(s) involved in a fight as deemed by the game officials will receive an automatic game misconduct (1 game suspension) and could result in expulsion from the tournament.
- **Major penalties** are subject to disciplinary action, up to and including expulsion from the tournament, at the discretion of tournament and rink management.

SUSPENSIONS: All suspensions are subject to the discretion of the Tournament Director. This is not limited to On-Ice behavior and includes how you conduct yourself off the ice and on the facility's property.

- Team Managers will be notified by the tournament director of players' suspensions. It is the Team Managers responsibility to communicate suspensions to their players and to ensure they are served.
- **Game Ejections:** do NOT result in an IMMEDIATE suspension. When a player is ejected, they are to leave the ice and sit out the remainder of the game.
 - Ejected players are NOT allowed on the bench.
 - An ejection can result in Suspensions at the discretion of tournament and rink management.
 - All ejections will be reviewed by the Tournament director
- **Game Misconduct:** A MINIMUM 1 game suspension that is in addition to the game in which the penalty was assessed.
 - Players receiving a Game Misconduct are NOT allowed on the bench after being removed from the game
 - Players receiving a Game Misconduct are NOT allowed on the bench while serving their suspension.
 - The ability to watch the game with fellow spectators is at the discretion of the tournament and rink management.
- Abuse of Officials- May result in a match penalty. Reference USA Rule #601
- **The tournament director will NOT reverse a call made by the referee in accordance with USA Hockey Rule 502a.**
- If a player proceeds to play while under suspension:
 - The player will be removed from the game and roster and suspended for the remainder of the tournament
 - Offending team will be assessed a 6-0 forfeit loss

ZERO TOLERANCE RULE IN EFFECT:

- **Verbal Abuse-** Any player, manager, or coach that verbally abuses, attempts to threaten, threatens, or targets based on race, ethnicity, religion, sex, and sexual orientation with any employee, referee, or opponent will be:
 - Suspended from the remainder of the tournament and face further suspension for any programs at Kensington Valley Ice House and Hartland Ice House.
 - Upon review by Tournament and Rink Management, can include permanent expulsion from all Kensington Valley Ice House and Hartland Ice House programs and facilities
- **Physical Abuse/Intent to Injure or Harm-** Any player, manager, or coach that attempts to and/or physically abuse or start/participate in a fight with an **employee, spectator, or customer:**
 - Suspended from the remainder of the tournament and face further suspension for any programs at Kensington Valley Ice House and Hartland Ice House.
 - Upon review by Tournament and Rink Management, can include permanent expulsion from all Kensington Valley Ice House and Hartland Ice House programs and facilities
- **Physical Abuse/Intent to Injure or Harm-** Any player, manager, or coach that attempts to and/or physically abuse or start/participate in a fight with a **player or game official:**
 - Will warrant a Match Penalty
 - Regardless of if a match penalty is written, tournament management reserves the right to review the incident on their own and determine disciplinary.
 - Any disciplinary by rink review will be issued in addition to USA Hockey ruling
 - Will be suspended a minimum of 30 DAYS from all Kensington Valley Ice House and Hartland Ice House programs
 - Upon review by Tournament and Rink Management, can include permanent expulsion from all Kensington Valley Ice House and Hartland Ice House programs and facilities

ALCOHOL AND SUBSTANCE USE POLICY

- Any player determined by the referees to be under the influence of alcohol/drugs, or caught with the substances on the bench and/or while participating in game play, will incur the following disciplinary:
 - First Offense- Player(s) will be removed from the game and written for a one game suspension. Manager (if not directly involved) will also receive a one game suspension.
 - Second Offense- Player(s) will be given an indefinite suspension, pending review of tournament director.

- Outside alcohol is NOT permitted
 - Any team found to be bringing outside alcohol into the facility will face disciplinary action that includes:
 - Team fine, exact amount is at the discretion of Rink Management (minimum of \$100), to be paid before next game
 - In compliance with the liquor license awarded to Top Shelf Pub & Grub by the state of Michigan, no alcoholic beverages are permitted to be brought into the facility (Kensington Valley Ice House and Hartland Ice House). In addition, alcohol sold at Top Shelf Pub & Grub is not permitted to leave the facility.
 - Top Shelf Pub & Grub, as part of Kensington Valley Ice House and Hartland Ice House, offers alcoholic beverages for purchase to be consumed on location before and after a game in which you participate in. Our businesses enforce responsible drinking and hold the right to refuse sale of alcoholic beverages to any individual.